



LIVABILITY COMMITTEE MEETING MINUTES - DRAFT

Meeting Date: October 18th, 2018

Meeting Time: 6:00 PM - 7:40 PM

Meeting Location: DLANC Office, 529 S. Broadway, Suite 203

Contact: dan.curnow@dlanc.com for more information

1. Call to Order / Roll Call 6:40 PM

Dan Curnow - Chair	A
Claudia Oliveira, CO-Chair	P
Lisa Karwoski	P
Ryan Afari	A
Pat Barrett	P
Patti Berman (ex-officio)	A

2. General Public Comment - Public comment on Non-Agenda Items within the board’s subject matter. Speakers are asked to fill out a public comment card. Public comments are limited to two minutes per speaker with a total time of ten minutes. (The chair, depending on number of speakers and time considerations, may change these parameters.)

3. Approve minutes from Sep. 2018 - **MOTION: Pat - SECOND: Claudia - All in Favor**

4. Old Business

a. Discussion pedestrian-oriented street signage (aka “wayfinding” signage). Possible Action. **TABLED**

b. Discussion - “Trash Belly” trashcans logistics in DTLA. Possible Action. KEEP RESEARCH: SOUTH PARK AS TEST AREA. **CLAUDIA WILL CALL TREVOR FROM CHRYSALIS AND PAT WILL CALL ELLEN.**

c. Dog Park/green space discussion. Possible Action. **CLAUDIA WILL ARRANGE WITH LANCE A PRESENTATION ON PEE BOXES. PAT WILL ASK SCOTT BITOFF TO WRITE A LETTER THROUGH PLUC ABOUT INCLUDING DOG PARK/GREEN SPACES INTO DTLA’S SPECIFIC PLAN.**

d. Safety initiatives. Possible Action **TABLED**

e. 5th Street in Historic Core - beatification ideas. Possible Action. **TABLED**

5. New Business: None.

6. General Public Comment - Public comment on Non-Agenda Items within the board's subject matter. Speakers are asked to fill out a public comment card. Public comments are limited to two minutes per speaker with a total time of ten minutes. (These parameters may be changed by the chair, depending on number of speakers and time considerations.)

7. Other Committee Member Comments and Announcements

8. Next Meeting - **NOVEMBER 15TH, 2018**

9. Adjourn - **CLAUDIA MOTIONS - PAT SECONDS - ALL IN FAVOR AT 8:40 PM**